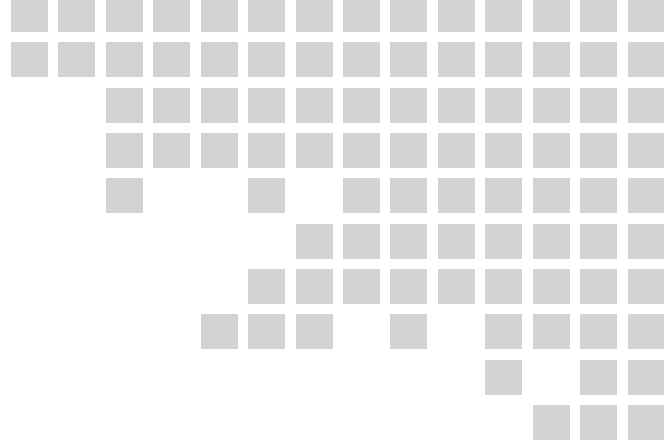


IWAN PEVERETT



DATE OF BIRTH:

- 28.11.74

UNIVERSITIES ATTENDED:

- DERBY UNIVERSITY (1999-2000)
- LEEDS METROPOLITAN UNIVERSITY (1993-1996)

SCHOOL ATTENDED:

- QUEEN ELIZABETH'S GRAMMAR SCHOOL HORNCastle, LINCOLNSHIRE (1986-1993)

ACADEMIC QUALIFICATIONS:

- PG DIPLOMA COMPUTING MULTIMEDIA
- PG CERTIFICATE COMPUTING
- PG CERTIFICATE ARCHITECTURAL PROFESSIONAL STUDIES
- BA (HONOURS) ARCHITECTURE - SUMMER 1996
- 4 no. GCE - A LEVEL - SUMMER 1993
- 1 no. GCE - AS LEVEL - SUMMER 1993
- 8 no. GCSE - SUMMER 1992/1991 (Grade C and above)

EMPLOYMENT HISTORY:

- Research Associate, Visualiser & Virtual City Modeller VRV group, Northumbria University, Newcastle - 2010 - present
- Freelance Visualisation Artist - 2008 - 2010
- 3d Visualisation Expert Glasgow School of Art, Digital Design Studio, Glasgow - 2006 - 2008
- 3d Architectural Artist and Architectural Assistant Daryl Jackson Architects, Brisbane - 2004 - 2005
- 3d Architectural Artist and Architectural Assistant Cox Rayner Architects, Brisbane - 2003 - 2004
- Architectural Assistant and Visualisation Artist Daryl Jackson Architects, Brisbane - 2003 - 2003 (3 month visa limit)
- Online Collaboration Manager Retail Development Department, Asda Store Ltd - 2001 - 2003
- Architectural Assistant and Visualisation Artist Abbey Holford Rowe (now Aedas), Architects, Leeds - 1996 - 1999

PROFESSIONAL AND PERSONAL REFEREES:

- Professional and personal referees available on request.



PROJECT MANAGEMENT

- Responsibilities include bidding for, costing up, and bringing in projects of up to £120k. Also currently in negotiation for a project that if awarded may be worth up to £1.5m.
- Involvement in a series of projects at various levels including principle investigator, leadership, project management, consultancy and advisory roles and have successfully delivered all projects within budget and agreed timescales.
- Responsible for budget control of commercial enterprise and research-funded projects.
- Organisation of promotional events and marketing presentations to external consultants, architects and developers.

LEADERSHIP AND PEOPLE MANAGEMENT

- Day to day management of team and external consultants with regard to direction, workloads and technical queries.
- Mentoring and skills development of junior enterprise colleagues, students, visiting scholars and interns.

STRATEGIC AND ACADEMIC LEADERSHIP

- Advising Architecture lecturing team on developments and direction of virtual reality and modelling as programme development and evolution.
- Supporting technical delivery of architecture student presentation material.
- Collaboration with, support for and involvement from inception with the BIM Academy - including logo and website development, involvement in key talks and meetings as well as in successful projects of international recognition alongside increasing the visibility of the BIM Academy within the BIM community through new processes.
- Lecturing, assessment and development of teaching material for modelling, animation, BIM and post processing (primarily using 3ds Max, Revit, Photoshop, Premiere and After Effects) .
- Major role in the roll-out and support of BIM and digital communication uptake within the Faculty, and integral to the introduction, development and uptake of laser scanning buildings and urban environment.
- Key role in developing architectural visualisation and laser scanning services that the faculty now offers as an external service or research possibilities.
- Key role in developing new partnerships and collaborations such as Sunderland City Council, School of History, Classics and Archaeology Newcastle University, Durham World Heritage Site, Department of Archaeology Durham University.
- Actively involved in maintaining and strengthening existing partnerships and collaborations such as Newcastle City Council, Gateshead Council, Durham County Council, RIBA, Royal Commission on the Ancient and Historical Monuments of Wales etc.

INNOVATION AND IMPACT

- Active in developing new processes or applications to assist in digital communication, such as augmented reality in heritage tourism and line of sight analysis of potential developments with the virtual urban context.
- VNG is central to refining and streamlining elements of the planning process, and in part assists in making the NE a more attractive investment to potential developers. Large projects we have assisted through the planning process are Trinity Square, Stevenson Quarter, Science Central, Gateshead Stadium.
- Involvement in the integration of BIM and digital communication throughout academic programme via education and advice to the course leaders and lecturers based on the and the success of key projects, VRV and the BIM Academy.

NOTEABLE ACHIEVEMENTS

- Key member of the Glasgow Urban Model team, developing the methodology for large scale laser scanning and city modelling for an area covering 5 km2 of the city centre. This project, modelled to photorealistic quality, high detail and accuracy, received an award for Technical Innovation from BAFTA Scotland and the Merchant City Festival.
- My work has been featured in TV programmes, Hidden Histories (BBC first shown Jan 2011) and Roy's First Click (BBC, first shown Nov 2010) and in the play Guts as part of the Festival of the North East. It was also part of RIBA Public Programmes - A Place to Call Home Exhibition, RIBA Portland Place, 2012 with a marketing opportunity acknowledgment to Northumbria University.
- The projects I have been involved in such as VNG and the Bim Academy have international recognition and attract applications from overseas researcher internships through increasing brand presence and successful competitions such as Build Qatar Live and Build London Live.
- Involvement in key regional projects such as working with the internationally renowned architect/critic Charles Jencks on Northumberlandia.

PRESENTATIONS AND TALKS

- Department of Trade and Industry supported conference on online project collaboration as a leading authority on the subject, to a delegation of senior representatives from the construction industry.
- Construction in Retail Steering group about online project collaboration and standard specification management.
- Institute of Historic Building Conservation AGM on digital documentation, visualisation and laser scanning within the field of heritage documentation and conservation.
- Part of a panel of speakers at the Fish Quay Neighbourhood Plan - Evidence & Issues Workshops, where issues of Localism in Planning were discussed in a series of presentations and open debate to a local working group of residents.

TECHNICAL ABILITY AND KNOWLEDGE

- Key skills involve project management, team management, architectural and heritage visualisation, animation, laser scanning and BIM.
- Proficient in 3D Studio Max, Vray, AutoCad, Revit, Photoshop, Illustrator, After Effects and Premiere.
- Working knowledge of Flash, Microstation, Faro Scene, Leica Cyclone, Realflow, Authorware, Polyworks and many other packages.